# Calculate the EPS machine accuracy of your programmable calculator

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#### Abstract

In this short note I would like to present the algorithm to calculate the error due to the encoding of floating point numbers in a personal computer or programmable calculator, this error is the simplest to identify.



### History

Until the mid-1970s the large firms that built electronic calculators used proprietary patents for both hardware and software. The results obtained by the algorithms had difficulty in being compared with each other. To help all researchers in the world came the intuition of Professor William Kahan (then a young researcher himself) who began to develop algorithms for the encoding of floating point numbers to be later proposed as an international standard IEEE754. As the choice of the coding base in those years the binary base was used, subsequently since 2008 the possible bases chosen are in addition to the binary one (present today in all PC CPUs) also the decimal base (which was also used for the super DM42 programmable calculator). It is not my goal of this brief note to go into the detailed description of how this encoding is done. On the net it is possible to determine a lot of material that explains the procedure. I leave as a reference for example Wikipedia

https://en.wikipedia.org/wiki/IEEE\_754

#### What does EPS represent ?

The term EPS is a shortened form of the Greek letter epsilon; it is used to represent the smallest machine value that can be added to 1.0 that gives a result distinguishable from 1.0. To deepen the concept

https://en.wikipedia.org/wiki/Machine\_epsilon

#### BASE for all calculators = 10

Flow chart First version



Flow Chart Second version



Flow Chart DM42 optimized version



### **DM42**



### $HP50G^{\tiny (B)}$



### HP48G®



### TI95®



### TI59®



## Code for PC with MATLAB®

```
1 function [premac,digits] = premac()
2 digits = 1;
3 premac = 0.5;
4 while (premac+1 > 1)
5 premac = premac/2;
6 digits = digits+1;
7 end
8 premac = 2*premac;
9 digits = digits -1;
10 return
```

>> [premac,number\_digits] = premac

premac =

2.2204e-16

number\_digits =

52

```
>> eps \% Builtin eps Matlab function
```

ans =

2.2204e-16

```
>> premac2 = 2<sup>(-number_digits)</sup>
```

#### premac2 =

2.2204e-16

Code for DM42

```
00 { 79-Byte Prgm }
01 LBL "eps"
02 10
                  @ base = 10
                  @ 1/base = 0.1
03 1/X
04 STO 00
                  @ save to register 00
05 1
                  @ initialize digits = 1
06 STO 01
                  @ save counter to register 01
                @ Main Loop find EPS and Digits counter
07 LBL a
08 RCL 00
                @ read EPS
09 1
                  @ EPS + 1
10 +
                @ 1
11 1
12 X=Y?
                  @ test if EPS + 1 = 1
               @ if test is true jump LBL b
13 GTO b
14 10
                 @ if test is false
15 STO÷ 00
               @ EPS <--- EPS/10
16 1
                @ increment counter Digits
17 STO+ 01
18 GTO a
                @ jump LBL a (Main Loop)
19 LBL b
                @ EPS <--- EPS*10
20 10
21 STOX 00
22 1
                  @ decreases by one Digits counter
23 STO- 01
24 CLST
                  @ clear stack
25 " eps = "
                  @ save alpha eps =
26 ARCL 00 @ queues EPS value
27 [[LF] Digits = " @ save alpha new line Digits =
28 ARCL 01
                  @ queues Digits counter
                  @ display results
29 AVIEW
30 PROMPT
                 @ stop program
31 RTN
32 END
```

Code for DM42 optimized version

```
00 { 60-Byte Prgm }
01 LBL "eps"
               @ base = 10
02 10
03 1/X
               @ 1/base = 0.1
04 ENTER
               @ save on the stack
              @ save on the stack
05 ENTER
06 ENTER
               @ save on the stack
07 STO 01
               @ save on the register 01
08 STO- 01
               @ clear register 01
09 LBL A
10 STO 00
              @ storage 0.1 on the 01
11 X
              @ product on the stack
12 1
               @ increment counter digits
13 STO+ 01
14 +
               @ addition
               @ 1
15 1
               @ subtract
16 -
17 X>0?
               @ test if result is > 0
18 GTO A
               @ if test is true jump LBL A
19 CLST
               @ else clear stack menu
20 "eps = "
               @ display eps
               @ queues register 00 to display
21 ARCL 00
22 [[LF]digits = " @ queues digits 2nd line to display
               @ queues register 01 to display
23 ARCL 01
24 AVIEW
              @ see display
25 PROMPT
              @ stop program
26 RTN
```

# Code for HP50G<sup>®</sup> and HP48G<sup>®</sup> RPL

```
\<< .1 \-> e
    \<<
    WHILE 'e+1>1'
    REPEAT e 10 / 'e' STO
    END e 10 * "eps" \->TAG
    \>>
```

### Code for TI95®

000 DFN F1:EPS@AA 007 HLT 008 LBL AA 011 1 012 STO A 014 0.1 017 STO B 019 LBL BB 022 RCL B 024 + 025 1 026 = 027 IF=A 029 SBL CC 032 RCL B 034 / 035 10 036 = 037 STO B 039 GTL BB 042 LBL CC 045 RCL B 047 \* 048 10 049 = 050 HLT

# Code for TI59®

Location	Key Code	Key Sequence
000	76	LBL
001	11	А
002	00	0
003	93	•
004	01	1
005	42	STO
006	00	00
007	01	1
008	32	X/T
009	76	LBL
010	12	В
011	43	RCL
012	00	00
013	85	+
014	01	1
015	95	=
016	67	X=T ?
017	13	if test is true jump to C
018	43	RCL
019	00	00
020	55	/
021	01	1
022	00	0
023	95	=
024	42	STO
025	00	00
026	61	GTO
027	12	В
028	76	LBL
029	13	С
030	43	RCL
031	00	00
032	65	*
033	01	1
034	00	0
035	95	= 16
036	92	INV SBR